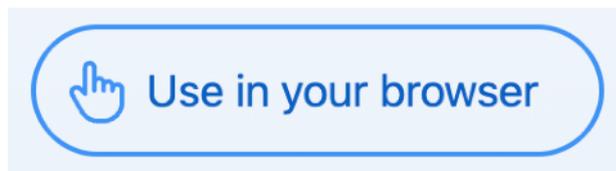## Import the starter-story to Twine
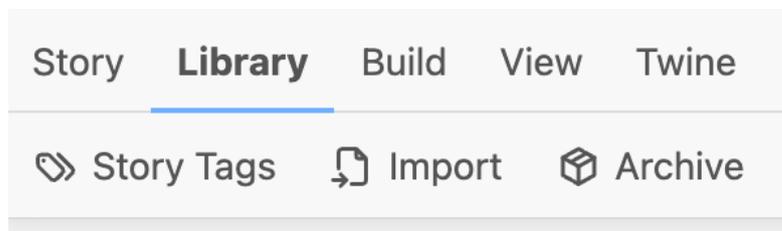
Go to the tab with the [starter-story](#) in it.

Use the right-hand button of your mouse to bring up a menu. Choose "Save As" and click Save so that the file is saved to the Downloads folder.

Next, click on [this link](#) to open the Twine website. Select **"use in your browser"** option on it.
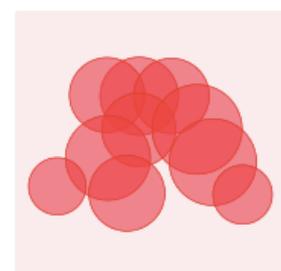

Next, click on **Library** at the top left of the page. Then select **Import**

At the bottom right of the page, click **Choose file**. In the pop-up window, navigate to the Downloads folder and choose the file you just saved.

You should now see a square full of coloured blobs called **There could be anything in here**. This is the skeleton for your Twine story. **Double-click** on it to open it and starting improving it…

There could be anything in here
Aug 6, 2018 4:22 PM